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CASE NO. 2:12-cv-00160-RSWL-FFM

Honorable Ronald S.W. Lew

FILED CLERK, U.S. DISTRICT COURT JUL 2 6 2012 CENTRAL QISTRI CALIFORNIA

UNITED STATES DISTRICT COURT

CENTRAL DISTRICT OF CALIFORNIA

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NEXON AMERICA, INC., a Delaware corporation, and NEXON KOREA CORPORATION, a Korean corporation,

Plaintiffs.

v.

RYAN MICHAEL CORNWALL a/k/a "Riu Kuzaki" and "Alexandria

Cornwall"; YANGYU ZHOU a/k/a "Yang Yu," "W8baby," and "Gamersoul"; DOUGLAS CRANE a/k/a 12

"DJ" and "Lonerboy"; WILLIAM

13 "BILLY" KEISTER a/k/a

"ThePhoneGuy"; AMARJOT GILL a/k/a "Alphaamar"; DEREK OSGOOD a/k/a "Jayce"; COLIN JOHNSON a/k/a

15 "Colin"; LINDA LIU a/k/a

"linnyda942"; JEREMY SIMPSON; V.H. a/k/a "Vince"; DOE 1 a/k/a

"Bizarro" and "Andrew," DOE 2 a/k/a "Cam1596," and DOES 3 through 10,

inclusive. 18

Defendants.

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Motion by Defendant- To Dismiss by reason of Laches

Defendant Doug Crane moves the Court for an order dismissing the above-entitled cause, and each of the claims attempted to be set forth in the Complaint because of the following matters,

Doug asks your honor to be understanding that Doug is learning to defend himself as best he can by presenting the facts and proof in this case as he discovers this

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1 evidence with a very limited education as pro se so the court may have a full 2 understanding of the acts, steps and agenda paved by Nexon that has lead us to the 3 suit in front of us today. Doug must put all his faith in your honor to review this motion in its entirety by simply copy/pasting each link to review its contents to 4 enable the court to have "full" understanding of facts and the path of this case far 5 beyond Doug's personal motion to dismiss or an attorneys "shaded" or "deceptive" 6 7 legalese claims. Doug hopes this will better enable the Judge to know what's proper, legal and fair in the eyes of the law regarding the overall circumstances of 8 9 this case. For ease of access to all parties, I will post links to these articles, video 10 evidence and documents in parenthesis after the description of each. I plea for the 11 honorable Judge to take the time to see the full path by which Nexon consciously 12 chose to take which has directly lead to the predicament they and Doug find 13 themselves in today and the case before you. (attached exhibit A which is the main proof for the court to envoke laches). 14 15 Nexon wrongfully filed suit against Doug's son for which Doug was forced to pay 16 every last cent he had (totaling \$8,000) for his son to have this wrongdoing 17 reversed by the plaintiff, Doug could have allowed this injustice to occur knowing 18

every last cent he had (totaling \$8,000) for his son to have this wrongdoing reversed by the plaintiff, Doug could have allowed this injustice to occur knowing full well that an 18 year old boy has absolutely nothing Nexon could attempt taking but that would not have been justice. My son has been harmed irreparably because his name was made public in a lawsuit which classmates, peers, friends are all aware and im sure the court knows how cruel some teenagers can be to each other and how horrible it is for an 18 year old to have to endure that type of pressure, it hurts me more than anything that my son cannot sleep, and Nexon cannot fix mistakes like this after they haphazardly throw any and all names they can obtain by any means possible into a lawsuit by which teenagers are attuned to. I'm here to tell the court MANY other defendants are and could be falsely accused who do not have parents or funds to fix this type of haphazard 11<sup>th</sup> hour "turkey

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shoot" by Nexon and/or defendants whom WILL allow a misdirection to continue because they do not care about that "direction" in the same way a father cares about his son. By viewing and allowing your honor to take careful consideration of this motion and the evidence contained herein, it will give your honor a MUCH better "full picture" of truth and facts and will better ensure a Judge becomes more knowledgeable about the attorneys, the case and the motivations of the case as whole in hope justice and whats "right" will prevail in the end.

The more I research and learn the more Im convinced at a minimum laches applies and at a maximum outright negligence applies and I know if a Judge follows this path I've taken the time to lay out below he will have a much better and complete understanding of the case as a whole as well as the proof required to invoke Laches and put a stop to this unreasonable, immoral, unethical and intentional delayed suit towards Doug Crane.

The plaintiff has knowingly and willfully waited until the 11<sup>th</sup>. Hour to file suit, defendant has learned the order and time frame which has brought us to this day as follows:

a. http://www.cheatengine.org/ produces, profits and becomes one of the largest cheat forums on the world wide web (approx. year 2007) Nexon sends a DMCA notification to their host (and lists the very exact software, tools and memory edits as in their complaint before you now) as they seemed to have done (rightly or wrongly) to any site or forum which they deemed a threat or competition to their own forums, sites OR for the purposes of having control over the "beast" which ill explain later in this motion. CEF is still up and running today and still produces and distributes "Cheat Engine" (the #1 main tool needed to bot or hack in maplestory, as Nexon admits in their DMCA notification to them many

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years ago), without it almost nothing else would exist as everything else is derived by using it)

http://www.southperry.net/showthread.php?t=11310 (this is a very clear thread showing exactly what occurred and examples of why cheat engine is the "key" by which all maplestory hacks are derived and Nexon knowingly allowed them to continue years and years after this full knowledge (along with 100's of sites since then which they may or may not have haphazardly sent out these \$2.00 DMCA notices to) and now Nexon comes in at the 11th hour to sue everyone BUT those involved in this cheatengine forum fiasco many years ago refused to file suit. This is the absolute pinnacle of what the law of laches should be in place for.

b. Nexon has engaged in knowing, allowing and condoning advertising of the very sites and products in which they complain for the purposes of creating real world value to their in game gold and items.

(http://puu.sh/Hxsy , http://puu.sh/HxpV , http://puu.sh/Hxqj, http://puu.sh/Jxhg ) Note: the last picture was taken directly from Nexon's own forum as an example of a merchant service selling GM scrolls for NX and/or USD (US dollars). This next Video is a simple example of activity in the free market area between players BUT in the background you can clearly see the advertisers posting \$20.95 for 1 billion meso. (http://www.youtube.com/watch?v=p3fMvRcuZbs). In this video (nevermind the insignificant glitches being show but rather focus on the advertisements around him for "powerlevel" sites, "meso" sales sites, etc.

(<a href="http://www.youtube.com/watch?feature=endscreen&v=PtCjq3kQmEk&NR=1">http://www.youtube.com/watch?feature=endscreen&v=PtCjq3kQmEk&NR=1</a>). Here is a very recent video NOTE: mesos4u.com advertiser on left side of screen remains their all day and all night

(http://www.youtube.com/watch?v=FehGiZZc0kw) Please note: there is no excuse or reason that plaintiff could possibly use to defend why they have (and still do) allow the icons for "\$\$\$" or "@@@" to be used and displayed inside the game of maplestory other then for the sole purposes and motivations to knowingly facilitate, allow, advocate and to perpetuate "real world cash value" to their in game gold & items and/or to knowingly assist, condone and perpetuate and lead the players of their games to these other so called "rouge" sites in order that Nexon could benefit for years on end by their players being "hooked" in gambling and/or "hooked" into botting by using these sites. There is ZERO reason why these symbols are needed to enjoy the game and this one simple fix would/could have prevented the suit before you now but once again... would have prevented Nexon from making billions over the years from obtaining not only the income from players, but also gamblers as well as the millions of gamers who play to "bot", which is why nexon has delayed any actions years ago when they were fully aware of it all. Nexon wanted it all... they wanted legit money's, scammed moneys from their false NX advertising, illegitimate moneys from minors who use their game to gamble, moneys from the millions of hacker/botters who enjoy the game for the fun of learning to do such things, etc.etc.etc... Nexon wanted/wants it ALL and then they want to force the "world" to pay if anything they themselves participated in upsets them in any way, and surly the attorneys would prefer to do anything but "reason" or be "reasonable" as they would prefer justice to take years of the courts time while they become as wealthy as Nexon, its not in their DNA to do anything otherwise as proven by the comments of the honorable OTIS D. WRIGHT II and by other countries changing

their laws to prevent hostile take overs by Nexon as shown here http://www.taiwannews.com.tw/etn/news content.php?id=1954372 (China is smarter and have laws in place to prevent Nexon from taking "ALL", Japan is simply trying following China's intelligence.) These examples are easy to obtain, I refuse to go ingame and agree to Nexon's TOS unless someone tells me I can for the purposes of collecting evidence but even today anyone can enter the game of maplestory and proceed to the "free market" areas in game to see the hundreds of advertisers which nexon has allowed to continue and is the sole reason any game players even know about these so called "rouge sites" were players spend money on Nexon NX to buy meso's, ingame items, bots, etc. which directly leads and translates into maple gold being equal to real cash money's! To fully understand this concept one needs to know why nexon has never filed suit against any so called "meso sale sites", Nexon NEEDS there "in game currency" to have and maintain "real cash value" or Nexon will NOT reap the profits they have enjoyed for years (they are well aware this fact). It would be easy for Nexon to simply filter out all non-words or use of "." Or " any .com" variables in their game (or better yet hire game managers to watch the free market areas in their game and spend a little of their billions on protecting, maintaining and properly handling their game like other game company's do) but in doing so it would prevent meso sale sites from advertising in their game along with all other so called "rouge" or "hack" sites, Nexon has willfully made a conscious choice to NOT give up their main source of income by purposefully not filing suit and burying their heads in the sand and allowing these sites to be advertised for the purpose of creating real money value out of their in game

currency and reaping the huge gains of NX sales because of their negligent behavior for the purpose of minors and adults "gambling" in their game. In a perfect world for Nexon they would be able to limit or control this "Beast" which they perpetuated by condoning and having accepted and allowed by virtue of burying their heads in the sand for so many years and they would be allowed to bend/shape law itself by virtue of relying on default judgments and attempting to limit some "rouges" while allowing other "rouges" as the profits flowed in year after year. Nexon engages on a regular basis in allowing their players access to these sites by willfully removing certain checks and blocks in game, releasing encrypted code as "unencrypted" during certain versions as they feed this "beast" they themselves created, this example from their own forum gives a glimpse into these tactics (http://maplestory.nexon.net/Community/#%2Fshowthread.php%3F3360 16-Free-Market-Dealing-with-Advertising-Bots-

Suggestion%26nxid%3D6), Nexon could have easily justified having a Game Manager in each free market 24/7 (there is only 20-30 free markets that are actively used by players and billions of dollars coming into their company), also Nexon has successfully stopped entry with a level cap into other areas of game like horntail cave or zakum cave (yet they refuse to use that same theory and method to stop this advertising to their players in game because this would stop the flow of gambling income which has made them billions), The simple fact is if not for Nexon millions of people, nor I would have ever known of other sites and forums which they call "rouge", since their game is essentially the same no matter what part of the world its available in people frequent all their forums, games and sites and can use that information to apply

1	towards any version in any location as proven here on their Nexon		
2	European Forum where they are letting people know of a specific hack		
3	site and in fact allow links to it, the administrator suggested to the poster		
4	how to report this site back in early 2010 yet the link remains and the site		
5	remains and Nexon has taken no action		
6	(http://forum.nexoneu.com/showthread.php?624879-Hacking-		
7	Programe), another post showing via video and testimony among players		
8	of their fear of Nexon and its employee's		
9	(http://forum.nexoneu.com/showthread.php?818278-Be-HACK-from-		
10	NEXON&highlight=hack), also examples of other Nexon games from		
11	NexonEU forums (nexon has not started their deletion spree on this		
12	forum yet im sure because they feel as though the European segments of		
13	their games won't be included in lawsuits but Nexon engages in ajoining		
14	ALL versions worldwide and because of their practices, ALL versions		
15	and ALL Nexon, Wizet and affiliates should be viewed as one, a perfect		
16	example of these tactics are shown here		
17	(http://www.youtube.com/watch?v=zMKIiAVWGA4) I do not even		
8	need to explain the answers to this boy's complaint because a Judge will		
9	know by watching the video that Money & Nexon's tactics to try and get		
20	kids to brake their TOS by engaging in proxy use so Nexon can profit is		
21	the underlying reasons that answers the complaint in this video. I submit		
22	that Nexon's unethical, negligent and incompetent business practices are		
23	worldwide and this very much serves as evidence of Nexon's common		
24	practices. ( http://forum.nexoneu.com/showthread.php?809210-Nx-		
25	FAIL-maint-again-20-days-no-fix-nothing&highlight=hack) I declare		
26	with every fiber of my being that if someone with the authority and		
7	wisdom of a United States Judge truly looked into this matter instead of		
~ I			

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Mitchell Silberberg & 28 Knupp LLP Nexon relying and depending on the fact that nobody has the resources or money's or knowledge to complain or advocate for themselves Nexon would be in a world of trouble.

c. (http://www.youtube.com/watch?v= sodsPeFb0&feature=related) this is but one example of a "target" gambling campaign that nexon has made millions by implementing into their game (any reasonable adult can watch these kids in this one tiny example and know they are NOT playing a game (they are NOT doing anything other than gambling inside a game). This practice of creating real world value for the purposes of getting minors and adults to gamble and become addicted to gambling inside their game of maplestory, there are no safety nets for people who may already have an addictive personality to obtain help (like other gambling sites and lottery's have) and should give good evidence of Nexon's intents, ethics and motivations as to why they have not filed suit years ago to all the places in which they should have (it would have stopped the "real world cash value" of their "in game currency" which would have then stopped the billions of profits from flowing in year after year. Circumventing ("bypassing") United States Laws which forbid Gambling with real life money to minors by using attorneys to find unethical ways around the law. Proof of Nexon condoning and allowing players to brake their own Terms of Service for the purposes of engaging in creating real world value to items and gold in their game are as simple as looking at their own forums, here they are allowing the "idea" and "thought" for people to in fact purchase for real money the rare items which players gamble for (this is one of the "KEYS" to their success), even though their TOS forbids it because it's unethical and possible illegal...

(http://mabinogi.nexon.net/Community/#%2Fshowthread.php%3F43709 9-lol-nexon-loves-to-make-kids-gamble-and-lose%26nxid%3D10) public survey of the question of maplestory being a gambling site rather than a game (http://ccplz.net/threads/is-nexon-creating-littlegamblers.43309/) Purposefully making a "free" game with no "real world" value into a haven of "real world cash value" and a very expensive game to play successfully and deliberately attempting to make a gambling site for minors through their free game of maplestory which has contributed to their dilemma this example shows clearly what happens as child addicts spend real money to purchase NX cards for the sole purpose of gambling in this so called free game. A reasonable person could conclude that Nexon has made billions by NOT perusing this suit when they should have many years ago against not only botting sites but also the meso/item sites which they have knowingly allowed to market and advertise to kids, and they now (after years have passed and people like me have been put into a much worst position by their nonaction) ask the court to allow them opportunity to control this "beast" they knowingly and purposefully and culpably allowed to exist for many years by non-action and not filing suit properly many years ago. Some good insight into how this Company Nexon has failed their player base can be seen here (http://www.gamefaqs.com/boards/924697maplestory/62462762)

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d. Inciting/soliciting of rule breakers and telling hackers that "rules were

made to be broken" are the first words from this Nexon official's mouth

(an uneducated person or child could construe that one statement alone

as Nexon's acceptance to disregard their entire TOS) ... similar practices

have gone on since the beginning of Nexon.

(<a href="http://www.youtube.com/watch?v=QumFV4xlG0Y">http://www.youtube.com/watch?v=QumFV4xlG0Y</a>).

- e. The advertising of Xentare trainer on nexon forums which was one of the main trainers from http://www.cheatengine.org/
  (http://forum.nexoneu.com/showthread.php?15919-Looking-for-trainer) they seem to be deleting threads on their own forums at a rapid pass currently this serves as proof because I went far enough back in time to find this.
- f. Nexon has created, facilitated, condoned and covered up major flaws, leeks, lack of maintenance, out right negligence over many years with regards to their game of maplestory and here are but a few examples of this many years ago for which Nexon did nothing. (http://www.youtube.com/watch?feature=endscreen&v=CERSh36cAec &NR=1 )This hacker had nothing to do with any public site, forum or 3<sup>rd</sup> party software, he created havoc in game for days on end by taking over complete control as "Game Master" as Nexon turned their head and did nothing, I cannot begin to explain the catastrophic implications of how many millions of accounts and private information and leeks could have been compromised because of this negligence for which Nexon took zero responsibility, zero compensation and zero precautions to protect its members/players. Nexon has admitted and apologized for unnecessarily installing spyware/plug-ins on people computers WITHOUT warning or disclosure and without allowing players the "option" to NOT have this spyware installed, which could have played a large part in the security breaches that have occurred and only computer experts could fully explain or understand the potential hazards this act could have caused to

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anyone who unknowingly had it installed on their computers (http://forum.nexoneu.com/showthread.php?706209-Nexon-installsspyware-on-its-customers-and-users-machines ). One of the most respected review sites in the history of the internet gives a glaring insight to the history of Nexon ... (http://www.trustlink.org/Reviews/Nexon-America-Inc-205961941 ) Nexon players since early 2008 (long before w8baby ever existed) started these statements which prove complete and total negligence, lies and deceptions made by Nexon over the years and also prove that everything in Nexon's complaint was indeed occurring by sites which Nexon was fully aware of at that time by virtue of sending DMCA notifications, (start at page 5 to view the beginning of the above listed article). Further deletions of any talk regarding their own flaws. mistakes, leeks, glitches, errors have occurred since the beginnings of nexon and one small example of this is given here... (http://www.youtube.com/watch?feature=endscreen&v=CERSh36cAec &NR=1) Note: the link to Nexon's own forums given at the end is broken because Nexon clearly covered up this mistake of selling mass amounts of NX to players who in the end did NOT receive the cash shop item for which was the soul purpose they paid real money to buy the NX to obtain (namely the 90day 2x exp. Card from the cash shop), Nexon did not fix this error for over a week while millions of players around the world bought up NX in mass amounts for the soul purpose of buying this item which they NEVER received in the end (Nexon deliberately "covered" this up and deleted all threads pertaining to it in hopes that 15 year old kids would not be smart enough to advocate the legality of what

Mitchell Silberberg & 28 Knupp LLP they had purposely done to produce massive NX sales). In this thread on

Nexons own forum they have admittedly appoligized for their years of

lax behavior and lack of properly maintaining their games with this quote "We know you are frustrated with us, especially with the way we've handled tickets in the past. We're working really really SERIOUSLY hard at trying to make changes, so we ask that you bear with us while we get up to speed and make some major improvements to our system." Seen here (http://maplestory.nexon.net/Community/#%2Fshowthread.php%3F4461 48%26p%3D3662258%26viewfull%3D1 ). Nexon sells NX to people for cash in this next example and after giving expectations of %'s for the success of using that cash to buy items, Nexon then removes all disclosure of %'s of success after buying an item for real money and adjusts the %'s to benefit themselves and leave players at a terrible loss in hopes they buy more NX for item's which only they know the %'s of obtaining in an effort to force kids to continue buying NX to obtain the item they will never obtain in the end (http://maplestory.nexon.net/Community/#%2Fshowthread.php%3F3643 25-Nexon-Please-Explain-why-lvl-10-Smithing-Fails-sobad%26nxid%3D6). I contend that selling NX for an item or product which a child knows he will receive is one thing, but its when Nexon takes complete advantage of it players by not disclosing the % of risk in obtaining nothing for your money they have purposely leaped into the realm of gambling and these morals and ethics directly relate to the company's business practice as a whole. Nexon America has simply followed suit with their parent Nexon Korea shown here as being completely lax behavior and I contend that it's some of the very same people whom were involved in this Korean fiasco in 2008 who now run Nexon America now, and their inability to protect the data inside their

servers have NOTHING whatsoever to do with "botters" or so called "rouge" gaming sites! The difference between these concepts is akin to a child picking up and eating a pack of bubble gum that Wallmart purposefully allows to fall off the back of their Wallmart truck after inciting the kids that these packs of bubble gum are about fall out VS. organized crime breaking and entering and driving off with all Wallmarts trucks and I have faith the court will know the differences regarding innocent infringers/botters and game players VS. serious hackers (its as if Nexon wishes to believe that it's a bunch of kids in a public forum who are the cause of their "serious" breeches in data bases or the leeks and loses of millions of accounts and personal info) and I assure you that any hackers of that type of caliber would not be involved in a public gaming community to get advice about breaking and entering and they certainly would not require any tools made by anyone on gaming sites.)

(http://www.koreatimes.co.kr/www/news/biz/2011/12/123 99941.html)

g. Nexon has engaged in unbanning accounts which were permanent banned for hacking, they have done this on a regular basis knowing full well the person was hacking/botting in game and worst still... years ago game masters used to take payment for unbanning a perm banned account (either of which sets up a precedence for people to believe its condoned and acceptable practice by Nexon)

http://i56.tinypic.com/nq70xe.jpg

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h. Sample of some of the articles and comments concerning xentare vs. bizzaro trainers and had Nexon filed suit against cheatengine forum years ago none of us would be in the position we find ourselves in today <a href="http://www.gamekiller.net/global-maplestory-hacks-discussion/84384-revamp-xentare.html">http://www.gamekiller.net/global-maplestory-hacks-discussion/84384-revamp-xentare.html</a>

i. Articles from Customers regarding Nexon's abysmal customer service and moreover their deleting and cover up and non-actions of "ticket" complaints and plea's by its community regarding their non-maintenance http://www.southperry.net/showthread.php?t=3714 here also are the comments of customers who are forbid from making these opinions or comments on Nexon forums which show how even those of us who enjoyed their games legitimately were brushed under the carpet without so much as a care by Nexon <a href="http://combatarmsforum.com/f8/missing-nx-since-12-28-a-831/">http://combatarmsforum.com/f8/missing-nx-since-12-28-a-831/</a> other examples of customers who complain about something in 2008 and still receive zero response a year later, this particular customer was forced to join a so called "rouge forum" because Nexon deleted and banned him for his complaint on nexon forums <a href="http://www.gamekiller.net/maplestory-general/286130-nexon-already-logged-disgrace.html">http://www.gamekiller.net/maplestory-general/286130-nexon-already-logged-disgrace.html</a>

1. latest reports of profits and gains by Nexon year after year proves their so called "damages" are untruths to the court and show why their personal "agenda" of knowingly and purposefully "laying in wait" for years on end before filing suit has resulted in billions of dollars of gains for the plaintiff and has resulted in placing the defendant in a much worst position now.

1	(http://investing.businessweek.com/research/stocks/private/s			
2	napshot.asp?privcapId=35505425)			
3	(http://www.gamasutra.com/view/news/170113/Freetoplay			
4	business model pays off for Nexon in Q1.php).			
5	Furthermore anyone can see the two largest factors for			
6	greedy profits at the cost of millions of people and player			
7	base worldwide Key stats and ratios			
8		Q1 (Mar '12)	2011	
8	Net profit margin	40.52%	29.16%	
9	Operating margin	54.16%	42.64%	
10	EBITD margin	-	55.07%	
10	Return on average assets	20.11%	14.22%	
11	Return on average equity	26.96%	21.71%	
10	Employees	3,420		
12	(note the operating margin increasing each year to an unheard of 54.16%, the best companies in the history of the world like google, apple, etc. aim for 30%, most great companies would aim for 15-20% which is viewed as great, but Nexon statistics are "unreasonable" in ANY "reasonable" businessman's eyes. Nexon. In 2011 Nexon recently engaged in public offerings of their company and in this report of their			
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19	fears regarding lawsuits from their player base and/or Government			
20	agency's changing laws which would prevent them from continuing			
21	these practices of their company (I don't dare include these private			
22	reports for fear Nexon w	ill then sue me for releasin	g them) but it's my	
	contention one of the rea	sons for the timing of their	suit is investors were	
23	smart enough to know what they have engaged in over the years and			
24			•	
	realize full well that Nex	on was willfully and know	ingly lax for the	

Mitchell Silberberg & 28 intentionally burying their heads in the sand and doing nothing

purposes of profits to them, and now in the 11th hour Nexon comes to

keep all of those profits they created over the years at zero expense by

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(including filing suit years ago) which has helped them earn these "free billions" and gain an unreasonable operating expense of 54+%! This may be one reason for Nexon attempting to change their "practices" in the 11<sup>th</sup> hour and filing suit and starting to change their "common practices" years later.

j. Consumer report of Nexon being one of the worst companies in America for customer service and maintaining their games, please note the comments section explaining Nexon's methodology of "skeleton crew's to maintain their game to make overhead low and profits high, also note the dates of article (<a href="http://consumerist.com/2010/03/nexon-isnt-the-worst-company-in-america-but-that-doesnt-make-it-good.html">http://consumerist.com/2010/03/nexon-isnt-the-worst-company-in-america-but-that-doesnt-make-it-good.html</a> )

k. samples of letters from Nexon attorney Korn and the DMCA notices that Nexon has used for many years in probability to hundreds of sites though im posting the critical ones here as they directly pertain to my being in a much worst situation now directly because Nexon failed to bring any suit years earlier (<a href="http://pastie.org/pastes/477456/text">http://pastie.org/pastes/477456/text</a>) and (<a href="http://pastebin.com/A2kQ6141">http://pastebin.com/A2kQ6141</a>) Please note Nexon attorney's' practice of threatening for \$100,000 liquidated damages without so much as a US Judge being involved in the obtaining of this money! The attorney intimidates, threatens, and then uses his strong words of Law as if it were Law! (I contend a Judge should hold this attorney up to its state bar for review and take testimony from all those people he spoke to in this fashion). After years of these practices Nexon then prepares and changes its absurd TOS so as hide your honor from them and your honor would never be aware of things they had done in the past which created their "beast"... as if it was "OK" to use TOS or DMCA anyway, anyhow no

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matter what the circumstances or site and they seemed to have chosen this "easy", "cheap" and downright "wrongful" route in many cases instead of filing suit as they should have many years ago against CheatEngine! They wish to waltz in at the 11th hour and now file suit against me or one entity for ALL the wrong doings they themselves stood by and allowed, facilitated and let occur by turning their heads or burying their heads in the sand for years upon years after having full knowledge of all the things listed in their complaint being on http://forum.cheatengine.org/ and never filing suit against any of them, then again doing the same thing to gamecheetah.com and again never filing suit but rather giving one attempt by spitting off some \$2.00 DMCA notifications and "hoping" a site was taken down by a host while others still remained in their idol attempts to "control the beast" that was producing billions for them, and if they were not taken down ...well then "we will simply turn a blind eye" and sit back, do nothing and let the billions roll in without spending any money on game maintenance, filing suit or anything else! They have evidently even sent these DMCA's to any "Fan Site" that gets popular enough to compeat with (http://forums.mapletip.com/index.php?/topic/130299-nexon-youreidiots/) Note: They are forcibly trying to intimidate everyone to be on their own fan site by false and repetitive abuse use of DMCA (which has an effect of "crying wolf" eventually).

The problem with their poor and incorrect timing and methods is that it has directly impacted me as an individual by relying upon the "history" and the "acceptance" and the downright "common practice" that Nexon KNOWINGLY allowed by failing to file suit but rather enticed and

advertised these very same practices and sites and allowed them to remain without suit to this day! it has caused me to be at the forefront of this 11th hour suit and its wrong on so many levels I cannot stress this enough to the court, I have zero knowledge of how or why hacks work and zero technical ability to run a forum, I simply became an active user of the very sites introduced to me in game and on Nexon forums many years ago and had Nexon done any due diligence to properly maintain their game or forums OR if Nexon filed suit properly years ago when they should have I would NOT be here in front of you today and these are the facts. Nexon attorney has admitted to being Lax (http://maplenews.com/2009/03/31/my-conversation-with-lloyd-korn-about-privateservers/). Though this next example of the tactics, threats and giving false information of law is regarding "private servers", I want to preface this by stating that w8baby has NEVER engaged in allowing, perpetuating or advertising anything to do with private servers on their site but this gives a good example of how Nexon attorneys use their law degree (http://forums.xdreamer.net/showthread.php?t=8005) and (http://www.mapleanime.com/forum/viewtopic.php?f=53&t=1145) and (http://maple-news.com/2009/03/25/finalstory-receives-cease-and-desistfrom-nexon-america/) had Nexon filed suit against legitimate botting/ gaming sites when they should have (which made them billions in free advertising and drawing in millions of additional users directly to Nexon's versions of games) then w8baby would have never existed today. More articles of people shouting to Nexon to sue cheatengine (http://maple-news.com/2008/12/14/maple-news-receives-dmca-noticefrom-nexon-america/) which Nexon has refused to do still to this day which has created the "beast" which made them billions. I would hope

the court finds reasonable cause to request and review these practices in which attorney Llyod Korn communicated in a very wrong manner.

Nexon has long maintained in their TOS that nobody has the legal right to file a class action suit against them (this was removed from their TOS prior to submitting their TOS to this court, for reasons Im unsure but a Judge may better know these reasons), Nexon also removed #16 (entered below) from their TOS prior to filing suit.

16. "LIQUIDATED DAMAGES. You acknowledge and agree that you are not permitted for any reason or under any circumstances to hack, attempt file decryptions, crack encryptions, use cheats and/or memory altering scripts or codes or utilize unauthorized third-party manipulations programs, re-packer programs, game or client altering software or client re-interpretation methods or codes to alter the play experience or gain an unfair advantage in any of the Nexon games. You also are prohibited from doing the following: (1) use any type of hacks, bypass, decryptions (including but not limited to file decryption software/methods), cheats and/or memory altering scripts or codes to gain an unfair advantage over other users in any Nexon game; (2) manipulate and/or alter the game client and/or server memory in order to gain unearned and unjustified Nexon Cash, in-game currency and/or any other Items from any Nexon game; and (3) elevate your ranking in any Nexon game fraudulently or by any wrongful or unauthorized means. In addition you agree not to create, design, disseminate, link, distribute, provide access to or use any third party programs, bots, scripts, codes, bypass, memory scanning software, hacks or cheats designed to alter the game play or to modify the code to play the game differently than it was intended by means of programs not permitted or authorized by Nexon, which include, but are

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Mitchell Silberberg & 28 Knupp LLP not limited to: hacks, private servers, cheat engines, memory altering scripts or codes (including but not limited to disconnection hacks), auto clickers, any type of bots and/or game cheats. Any use, dissemination or design of such programs shall be deemed a material breach by you of these Terms of Service for which you will be liable to Nexon for any resulting damages. You agree that if you host or operate a private server of a Nexon game or host or operate a hack site that sells hacks to a Nexon game or if you distribute, disseminate, design, code, moderate and/or provide free or paid access to private forums that sell or distribute hacks, or assist in the design of any private servers or third party programs (such as hacks) that alter the game play of any Nexon game, you will have the unconditional obligation to pay Nexon America Inc. the sum of One Hundred Thousand (\$100,000) Dollars for each such program (including patches) and versions thereof as liquidated damages. You also agree that if you use such a program to play any of the Nexon games, or engage in the use of a private server, you will have the unconditional obligation to pay Nexon America Inc. the sum of One Thousand (\$1,000) Dollars as liquidated damages for each time you use such a program, which shall be due and payable immediately upon notification to you of said infraction."

I further contend that by virtue of the game of maplestory ending at level 200 and it not possible for Nexon to increase or add content beyond that point, it is a game that has a very definitive life cycle that would/will end on its own no matter what any outside parameters may be, therefore it is my belief that Nexon has purposefully waited until years later (until such a time as their game is coming to the end of its life cycle) to file suit AND/OR Nexon has purposefully waited years until such a time as to allow a site or

forum to be built up enough to make it "easy pickin's" for a suit from them instead of filing suit many years ago against sites which were much larger with resources and a real business structure and admittedly at the heart of their complaints but Nexon knowingly chose NOT to file suit because they did NOT wish to jeopardize their flow of \$Billions during that time AND/OR they knew it was not going to be "easy pickin's" for them to file suit against this larger sites years ago when they first admittedly were aware of it. AND/OR Nexon waited until such a time as they see fit to only define a pin point suit against w8baby.com who's owner (Yang) is also a known Chinese meso site person who Nexon believes is effecting the "real world cash value" of their "in game gold" differently then Nexon wishes it to be (it was all fine and dandy as long as these Chinese meso site owners do as Nexon wishes them to do and maintains the proper cash value of their in game gold and items).

We can obtain lists of ALL Nexon TOS through the years as well as ALL communication from and to attorney Lloyd Korn to all those he may have intimidated or threatened or insulted. BUT a very simple and cost effective way to confirm and verify the one critical fact that proves Laches would be for your honer to ask one simple question of the plaintiff ... "Did you file DMCA notifications to CheatEngine.org or GameCheetah.com years ago and chose to not file a proper suit and was Nexon fully aware of these sites, softwares and "hacks" years ago?" if they indeed did and were fully aware of the hacks, software's, etc. as stated in the DMCA from attorney Lloyd Korn shown above then the rest is history because they chose to turn their heads and not file suit which in turn lead me and about a million other people down the road to adopt what we believed was "common acceptable practice by Nexon". For the court to now allow Nexon to step in after years

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of knowingly turning their heads and non-action and moreover inciting, allowing the advertising of these sites, and frankly (making money from the NX sales of all these sites) to now lay ALL this negligence at the feet of one tiny site which is  $1/100^{th}$  of cheatengine.org for the soul purposes of obtaining an easy victory or their assumptions that everyone will simply "default" (because they know nobody here has the funds to properly defend themselves or the knowledge of how to bring countersuit) to set some precedence to again bend United States law to their will and control their "beast" and their time frame because they did not wish to file suit against CEF when they were fully aware of it would be a horrible injustice for the court to let occur.

Defendant Doug Crane Pro SE respectfully moves the Court for an order dismissing the above-entitled cause, and each of the claims attempted to be set forth in the Complaint.

I declare under penalty of perjury under the laws of the United States of America that the foregoing is true and correct.

Doug Crane Pro SE 366 Temple St. Duxbury, Ma. 02332

July 24, 2012

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**Public Pastes** 

## DMCA notification from Nexon to CheatEngine.org

BY: A GUEST ON JUL 10TH, 2012 | SYNTAX: NONE | SIZE: 5.50 KB | HITS: 16 | EXPIRES: NEVER DOWNLOAD | RAW | EMBED | REPORT ABUSE





Untitled 0 sec ago Untitled 5 sec ago Prototype 2 2012 E... 19 sec ago Untitled Untitled 10 sec ago Untitled 15 sec ago Untitled 16 sec ago

1. To whom it may concern: 2.

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5. Nexon America Inc. ("Nexon") is the owner of the Website, www.nexon.net (the "Website") The website contains Nexon's copyrighted material and the intellectual property in the Video Games on the Website, which include the games MapleStory and Combat Arms (the "Games"), as well as the original images on the Website and embedded in the Games, and the object and source code for the site. In addition, Nexon is the owner of the trademarks NEXON, Combat Arms and MapleStory, as well as hundreds of other trademarks used in association with the website.

7. 8.

9. You are currently hosting the following website: www.cheatengine.org (the "Rogue Website"). This website is a haven for private servers and hackers of the Games, and for those who have illegally misappropriated Nexon's intellectual property: The people who run this Rogue Website specifically distribute and allow for the download of hacks and private server software for the Games and the pirated source code of the Games. Because of this, the Rogue Website is severely damaging the Game and is hurting Nexon's business by misappropriating Nexon's intellectual property.

10. 11. 12.

13. You need to look no further than some of the examples in Exhibit "A" below to see Nexon copyrighted source code, artwork and protected Trademarks all over the site which is used by the owner to misappropriate and encourage the use of illegal hacking and private server software by others who visit the site.

14. 15.

17. I hereby state that Nexon America Inc. is the owner of copyright in the images attached hereto and that to the best of my knowledge and belief, the infringing use was not authorized by it, its agents or the law. I further declare under penalty of perjury that this notice is accurate and that I am authorized to act as Nexon America Inc.'s agent in this matter. Pursuant to the Digital Millennium Copyright Act, and your Terms of Service, Nexon America Inc. demands that you shut down the Rogue Website and remove the infringing material contained on said site.

18. 19.

21. You may reach me by e-mail at lkorn@nexon.net" onclick="window.open(this.href);return false" onclick="window.open(this.href); return false if you have any questions about this matter. The foregoing is not intended as a complete statement of our rights and remedies, all of which are hereby expressly reserved.

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25. Sincerely,

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29. Lloyd Korn

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35. Lloyd Korn
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37. Nexon America Inc.
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39. General Counsel
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47. The information contained in this message and any attachment may be proprietary, confidential, and privileged
    or subject to the work product doctrine and thus protected from disclosure. If the reader of this message is
    not the intended recipient, or an employee or agent responsible for delivering this message to the intended
    recipient, you are hereby notified that any dissemination, distribution or copying of this communication is
    strictly prohibited. If you are not the intended recipient, please contact the sender and delete all copies.
49.
50.
51. Exhibit "A"
52.
53.
54.
55.
56.
58.
59. Hack Threads
61. Using hacks like these are against our Terms of Service
62.
63. Thread
64.
65. http://forum.cheatengine.org/viewtopic.php?t=389618
66.
67. File hosted on CheatEngine.org
69. http://forum.cheatengine.org/download.php?id=56043
71. Used to edit files of MapleStory to make monsters move into one position so that players don't have to move
    to every monster to kill.
72.
73.
74.
75. Thread
77. http://forum.cheatengine.org/viewtopic.php?t=372684
79. 2 Files Hosted on CheatEngine.org
80.
 81. http://forum.cheatengine.org/download.php?id=53559
 82.
 83. http://forum.cheatengine.org/download.php?id=53558
 85. Used to add custom properties of MapleStory game files to create monster vacuums, making skills attack
     faster.
 86.
 87.
 88.
 89. Thread
```

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91. http://forum.cheatengine.org/viewtopic.php?t=377153
 92.
 93. Links to other threads such as the one above. Also a step by step tutorial with many screenshots of how to
     edit the MapleStory Game files to gain an advantage.
 95.
 96.
 97. Thread
 98.
99. http://forum.cheatengine.org/viewtopic.php?t≈388353
100.
101. Files
102.
103. http://forum.cheatengine.org/download.php?id=56263
105. http://forum.cheatengine.org/download.php?id=56037
108.
109. More patcher files that edit the MapleStory Game files. Edited versions of Map.wz make monsters move to one
    location. Mob.wz edits make the monsters unable to attack or behave normally.
110.
111.
112.
113. http://forum.cheatengine.org/viewtopic.php?t=404396
115. Using hacks like these are against our Terms of Service.
117. More patcher files for making monsters move to one location. Screenshot of the hack in action on this thread.
     File is hosted externally.
118.
119.
120.
121. http://forum.cheatengine.org/viewtopic.php?t=387987
123. Edited MapleStory game files hosted externally. Descriptions of what has been edited in this thread such as
     making character skills attack abnormally fast. Making it so monsters in game do no damage to a character.
124.
125.
126
127. http://forum.cheatengine.org/viewtopic.php?t=404285
129. Cheat Table for the entries of memory edits used.
130.
131. http://forum.cheatengine.org/download.php?id=57938
133. Using antihacking bypasses and memory editors to hack the game. Against our Terms of Service.
134.
135.
136.
137.
138.
139. Private Server Section
140.
141. http://forum.cheatengine.org/viewforum.php?f=54
142
143. Advertisements for various private servers of MapleStory.
144.
145.
146.
147. http://forum.cheatengine.org/viewforum.php?f=53
148.
149. Discussion of Private servers. Threads about setting up your own private server.
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150.
151. http://forum.cheatengine.org/viewtopic.php?t=221192
152.
153. Guide on Setting up your own private server.
154.
155.
156.
157. CheatEngine's own software for Memory Hacking
158.
159. http://www.cheatengine.org/downloads.php

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To whom it may concern:

**RAW Paste Data** 

Nexon America Inc. ("Nexon") is the owner of the Website, www.nexon.net (the "Website") The website contains
Nexon's copyrighted material and the intellectual property in the Video Games on the Website, which include the
games MapleStory and Combat Arms (the "Games"), as well as the original images on the Website and embedded in the
Games, and the object and source code for the site. In addition, Nexon is the owner of the trademarks NEXON,
Combat Arms and MapleStory, as well as hundreds of other trademarks used in association with the website.

You are currently hosting the following website: www.cheatengine.org (the "Rogue Website"). This website is a

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## Certificate of Service

I undersigned hereby certify that copies of the above were delivered to all council in this case by Norma Crane am over the age of eighteen years and am not a party to this action; my business address is 253 Ames St. Brockton, Ma. 02302

On July 25, 2012 I delivered the documents named "Motion to dismiss by reason of Laches" and "Motion to Quash Nexon Terms of Service" via USPS to:

MARC E. MAYER (SBN 190969), mem@msk.com MITCHELL SILBERBERG & KNUPP LLP 11377 West Olympic Boulevard Los Angeles, California 90064-1683

Cival Intake Dept.

312 N. Spring St.

Los Angeles, CA 90012

Ryan Michael Cornwall at

riukuzaki@gmail.com

1818 2nd Street Apt 55

Waco, TX 76706

I declare under penalty of perjury under the laws of the United States that the above is true and correct.

Executed on July 25, 2012 Norma Crane